



Sonic Mania

Publisher Name *(with trademarks)*: ©SEGA

Developer Name *(with trademarks)*: Christian Whitehead, Headcannon, PagodaWest Games, Tantalus Media

Genre: Platform Action

Nintendo Platform(s): Nintendo Switch

ESRB with descriptors: Rating Pending, anticipated E

Number of Players: 1-2 players

MSRP: TBD

Release Regions:

Japan: Planned.

Release Timing: 2017

EU: Planned

Release Timing: 2017

Others:

Release Timing:

Game Overview: *(2-3 sentences)*:

Sonic Mania brings fans back into the 2D world of platform games with nostalgic pixel-style art and core “classic” gameplay by reimagining iconic Zones and Acts from *Sonic The Hedgehog*, *Sonic The Hedgehog 2*, *Sonic CD* and *Sonic The Hedgehog 3 and Knuckles*, and adding in completely new Zones with all-new Acts and boss fights into the mix.

Key Gameplay Features:

- **A true, classic Sonic experience** in gorgeous pixel graphics featuring a variety of new Zones with iconic favorites from Sonic 1, 2, 3 and CD!
- **Playable characters** include: Sonic, Tails, & Knuckles
- **New and improved features:** familiar Zones with new looks, new bosses, new gameplay mechanics to explore, and more!

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Official Game Website: www.sonicthehedgehog.com/en/

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